“More Than a Game?” (TFK) Article

Week 9, Day 1: Read, **Annotate** (write in the margins: questions, circle unknown words, connections, main idea of each paragraph, etc. ), and Summarize the article.

Week 9, Day 2: Re-read, **Annotate** using a new color to find the answer to each question. Next to the text annotation, write the question number. Answer the questions on a new page in complete sentences.

1. Reread the quote in paragraph 3 about game developers: “They just really desperately want to keep you playing.” What is the reason for this?
2. According to the article, what are some ways that game developers keep players’ attention?
3. What does scientist Adam Gazzaley think about video games? What evidence from the story supports your answer?
4. What are some of the features that make video games hard to put down? Why do game developers want to keep people playing?

Week 9, Day 3: Re-read the article. Use the planning page to plan out your opinion piece for tomorrow.

Prompt: In your opinion, should parents limit the amount of times kids play video games?

Week 9, Day 4: Re-read the article, **Annotate** using a new color to find evidence to answer the question, and **Cite** evidence from the article to support you answer. **Write Multiple Paragraphs.** Should parents limit the amount of times kids play video games? Write an opinion piece using information from the article to support your opinion. Use at least three pieces of evidence from the article to support your opinion.